
ImageNetworkReader: an ITK Class for Loading Images Across a Network

Release 1.00

Daniel Blezek¹

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¹Mayo Clinic, Rochester, MN, USA

Abstract

This document describes a new class for the Insight Toolkit (ITK www.itk.org) for reading images across a network. Network access is handled by CURL (<http://curl.haxx.se/libcurl/>), an Open Source library for client-side URL transfer. CURL supports the FTP, FTPS, HTTP, HTTPS, SCP, SFTP, TFTP, TELNET, DICT, LDAP, LDAPS and FILE protocols.

This paper is accompanied with source code and a test to load a NRRD file across the network and verify that it is read properly.

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The rationale for this contribution to the Insight Journal is to meet a need for a cross-platform, integrated ImageSource for reading images across networks. The class is straightforward, modeled after ImageFileReader and uses CURL, a well known library for URL transfer.

1 Basic Usage

ImageNetworkReader is a templated class. The first step to usage is including the header, and defining a typedef for ease of use.

```
#include "itkImageNetworkReader.h"

...
typedef itk::Image<short, 3> ImageType;
typedef itk::ImageNetworkReader<ImageType> ReaderType;

ReaderType::Pointer reader = ReaderType::New();
```

The reader class requires a URI to be set. This URI may have any of the common forms, the CURL documentation provides details on the supported protocols (<http://curl.haxx.se/docs/>).

```
reader->SetURI ( "http://www.na-mic.org/Wiki/images/f/f6/Test.nhdr" );
```

The class functions like any other `ImageSource` and may be included in pipelines.

2 Advanced Usage

In addition to the same methods available to `ImageFileReader`, `ImageNetworkReader` has additional options available. Images downloaded from the URI are saved in a temporary directory. By default, the temporary directory is the current working directory, but this may be changed through a call to `SetTemporaryDirectory`. All files will be downloaded into this directory before reading. Files will be named according to the tail of the URI. If an `ImageIO` object is set, the downloaded file will be read using that IO class, otherwise the standard `ImageIO` factory methods will be used.

To properly allocate the output of the filter, `ImageNetworkReader` downloads the image header, under the assumption that most image formats have header information stored at the beginning of the file. The size of this download is controlled by `SetHeaderFetchSize`. This method takes an unsigned long int specifying the number of bytes to read from the file in the `GenerateOutputInformation` method. NB: CURL does not allow termination of the download on exact byte boundaries. The code is guaranteed to transfer at least `HeaderFetchSize` bytes, but may read more. When reading a full file, the header is read twice, once during `GenerateOutputInformation` and again during `GenerateData`. This is a limitation of the class. However, the default `HeaderFetchSize` is 4K, and should not incur much overhead.

Since several file formats have separate header and data files, provisions have been made to specify a data file extension. When set, this extension is used to replace the extension of the `SetURI` call and download the data file as well.

3 Software Requirements

You need to have the following software installed to compile and use `ImageNetworkReader`:

- Insight Toolkit 3.0 or greater

- CMake 2.4

Note that other versions of the Insight Toolkit are also available in the testing framework of the Insight Journal. Please refer to the following page for details

<http://www.insightsoftwareconsortium.org/wiki/index.php/IJ-Testing-Environment>

4 CURL License

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